

## Timekeeper Notes

- We recommend that **all people** who are going to be timekeepers take the online timekeeping course found here:  
<https://page.spordle.com/ohf/clinics/1ef7a898-df12-6ffc-a19c-0243b7c607a7>  
The course teaches the basics of timekeeping and should help with alleviating errors we see from new timekeepers.
- All timekeepers should be taught the basics of how to run the clock in the centre they are timekeeping for. The referees do not necessarily know how to run the clock.
- We would encourage that at least one person doing the duties of timekeeping/scorekeeping for a game be experienced so to help a new timekeeper with any issues that might arise.
- Gamesheet Inc lists penalties to coincide with the way they are listed in the Hockey Canada Rulebook in the drop-down menu. Please be mindful when entering an infraction that MIN refers to a minor penalty (2 minute) and MAJ refers to a major penalty (5 minutes). A two-minute infraction should never have a MAJ associated with it and a five-minute infraction should always have a MAJ infraction associated with it.
- Even though gamesheets are now recorded online it is probably a good idea to bring something to write with and paper for the purpose of making notes in the case of things like coincidental penalties and misconducts and to aid in tracking stick infractions.
- Off, Start and On times are all important and should be recorded.
- If in doubt of a call or what should be entered on the clock or gamesheet, ask the referee.

## Responsibilities During Play

- Record all infractions and goals accurately.
- Advise the Referee when the same player has received a second Misconduct penalty during the game.
- Advise the Referee when a player has received a third stick infraction instance during the game. Stick infractions include cross-checking, slashing, butt-ending and spearing. A double minor penalty of the same infraction is considered one instance.
- Advise the Referee when a player has received a third head contact instance during the game. A double minor penalty is considered one instance.

### Infractions That Can Cause Confusion

- Multiple penalties during the same stoppage of play shall be recorded in their order of occurrence, as reported by the Referee.
- Double minor penalties may be called as a 4-minute penalty and 4:00 goes up on the clock but should be recorded on the gamesheet as 2 minor penalties, each on it's own line.
- EG. For a double minor penalty where no goal is scored by the opposing team.

Period	Offender	SB	Length	Code	Off	Start	On
2	17	17	2	HC-MIN	4:30	4:30	2:30
2	17	17	2	HC-MIN	4:30	2:30	0:30

- EG. For a double minor penalty where a goal is scored by the opposing team during the first two minutes of the double minor infraction.

Period	Offender	SB	Length	Code	Off	Start	On
2	17	17	2	HC-MIN	4:30	4:30	3:00
2	17	17	2	HC-MIN	4:30	3:00	1:00

- When coincidental penalties are given i.e., a player from each team receives a minor penalty at the same time, nothing is put on the clock. The players must stay in the penalty box until the 2 minutes has expired and then until the next whistle.
- EG. For a coincidental in which the next whistle after the penalty expired was 45 seconds after the 2 minutes had expired.

Period	Offender (Home)	SB	Length	Code	Off	Start	On
2	17	17	2	RO-MIN	4:30	4:30	1:45
Period	Offender (Visitor)	SB	Length	Code	Off	Start	On
2	11	11	2	RO-MIN	4:30	4:30	1:45

- When a player receives a minor and a misconduct a substitute player is put into the box to serve the minor penalty which is put on the board. The player assessed the minor plus misconduct must serve the full 12 minutes and cannot come out of the box until the 10 minutes of the misconduct has expired and there has been a whistle.
- EG. For a minor and misconduct where no goals are scored on the minor and the first whistle occurs 15 seconds after the misconduct has expired.

Period	Offender	SB	Length	Code	Off	Start	On
2	17	5	2	TR-MIN	14:15	14:15	12:15
2	17	17	10	USC-MSC	14:15	12:15	2:15

- There are minor penalties which carry automatic game misconduct infractions. They are checking from behind (CFB-MIN), instigator (INS-MIN) and aggressor (INS-MIN). (Note instigator or aggressor are now recorded using the INS-MIN notation.) A second line should be added to record the game misconduct on the game sheet.
- EG. A checking from behind (CFB) would be recorded as follows:

Period	Offender	SB	Length	Code	Off	Start	On
2	17	10	2	CFB-MIN	4:30	4:30	2:30
2	17	17	10	CFB-GM	4:30	4:30	

- 10 min should be used for the time on a game misconduct infraction.
- Any time a game misconduct is given two lines should also be entered on the game sheet.
- EG. A body contact major would be recorded as follows:

Period	Offender	SB	Length	Code	Off	Start	On
2	17	10	5	BC-MAJ	14:30	14:30	9:30
2	17	17	10	BC-GM	14:30	14:30	

- EG. A fighting penalty with an instigator added would be recorded as follows:

Period	Offender	SB	Length	Code	Off	Start	On
2	17	10	2	INS-MIN	14:30	14:30	12:30
2	17	17	10	INS-GM	14:30	14:30	
2	17	10	5	FI-MAJ	14:30	12:30	7:30
2	17	17	10	FI-GM	14:30	14:30	